### **OBJECTIVE**

To calculate the effective spring constant of a rubber band by using the Work-Energy Theorem and compare to the expected value by using Hooke's Law.

#### **EQUIPMENT**

- 1. 2 metal rods
- 2. meter stick
- 3. long rubber band
- 4. wood block
- 5. friction paper
- 6. brown spring scale
- 7. pan balance

### **THEORY**

#### Using the Work-Energy Theorem to Find the Effective Spring Constant K<sub>eff</sub>

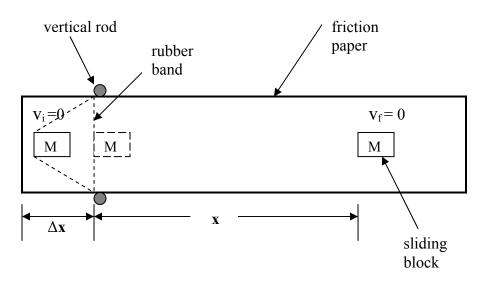


Figure 1

- 1. A block of mass M will be pushed against a rubber band and released from rest. The block will then slide on a long strip of "friction" paper until it comes to rest.
- 2. Apply the Work-Energy Theorem between the release point ( $v_i = 0$ ) and the final point where the block comes to rest ( $v_f = 0$ ).

3. Solve the resulting equation for the effective spring constant  $K_{eff}$  of the rubber band.  $K_{eff}$  should in terms of  $\mu_k$ , M, g,  $\Delta x$ , and x.

 $\mu_k$  = coefficient of kinetic friction between paper and block M = mass of the sliding block g = acceleration of gravity 9.80 m/s<sup>2</sup>  $\Delta x$  = amount rubber band was stretched from equilibrium position x = distance sliding block traveled before coming to rest

- 4. M,  $\Delta x$ , and x will be measure directly.
- 5. The coefficient of kinetic friction will be calculated graphically by making a graph of  $f_k$  vs. N.

### Using Hooke's Law to Find the Expected Value of the Effective Spring Constant K<sub>eff.</sub>

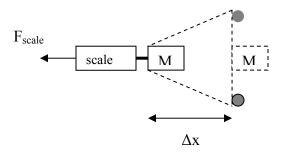


Figure 2

- 1. Set the block against the rubber band and attach the brown spring scale to the block.
- 2. Begin to pull on scale until you have displaced the block a distance  $\Delta x$ .
- 3. Since the block is in equilibrium, then  $F_s = F_{scale} = k_{equil} \Delta x$ . Thus,

$$k_{equil} = \frac{F_{scale}}{\Delta x}$$

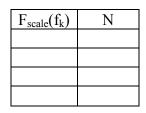
## **PROCEDURE**

(Using Hooke's Law to Find the Expected Value of the Effective Spring Constant  $K_{eff}$  – see Figure 1)

- 1. Setup apparatus as shown in Figure 1.
- 2. Measure the mass M of block.
- 3. Place block against rubber band, pull a distance  $\Delta x$  from equilibrium and release block.
- 4. Measure  $\Delta x$  and the distance x the block slid before coming to rest. (If x < 50 cm,  $\Delta x$  should be adjusted so that x > 50 cm.)
- 5. Repeat for a total of 5 runs for five values of *x*.

Finding the Coefficient of Kinetic Friction µk Graphically

- 1. Place 500g on top of block and measure the horizontal force required to slide it on "friction" paper at constant velocity.
- 2. Measure the normal force N acting on block.
- 3. Repeat step (1) and (2) for 1000g, 1500g, and 2000g.
- 4. Fill in the following table:



5. Using EXCEL make a graph of  $f_k$  vs. N and determine  $\mu_k$ .

### Calculating the Effective Spring Constant Keff

1. Calculate  $K_{eff}$  (using the derived equation) for each of the 5 values of x. Calculate the average of  $K_{eff}$ .

# Calculating the Expected Spring Constant K<sub>equil</sub> - see Figure 2

- 1. Set the block against the rubber band and attach the brown spring scale to the block as shown in Figure 2.
- 2. Begin to pull on scale until you have displaced the block a distance  $\Delta x$  (the same  $\Delta x$  that was used to launch block).
- 3. Since the block is in equilibrium, then  $F_s = F_{scale} = k_{equil} \Delta x$ . Thus,

$$k_{equil} = \frac{F_{scale}}{\Delta x}$$

- 4. We will take  $k_{equil}$  to be the expected value of the effective spring constant.
- 5. Compare the average of  $k_{eff}$  to  $k_{equil}$ .