# NEWTON'S 2<sup>nd</sup> LAW ON AN INCLINE PLANE

#### **OBJECTIVE**

In this experiment you will use Newton's  $2^{nd}$  Law and the equations of motion to calculate the velocity of an object (glider) at the bottom of a frictionless, incline plane when it is released from rest. First, you will calculate the expected velocity by applying Newton's  $2^{nd}$  Law (Fnet = MA), neglecting friction, to the glider at the bottom of the incline plane. Next, you will calculate the experimental velocity of the glider, using two different methods, by applying the kinematic equations of motion. We will then compare the experimental velocities to the expected velocity:

- 1. Calculate the expected velocity V<sub>theo</sub> of an object (glider) at the bottom of an incline plane when released from rest by applying Newton's 2nd Law.
- 2. Calculate the experimental velocity V<sub>exp</sub> of the glider by two different methods using the kinematic equations of motion.
- 3. Compare Vexp with Vtheo.

## **APPARATUS**

- 1. Air track, blower with hose, and power cord.
- 2. Two photogates
- 3. Glider
- 4. Accessory box
- 5. String
- 6. Digital balance

#### **THEORY**



## <u>Method 1</u>

- 1. Apply N2L to the glider to find the acceleration after released from rest.
- 2. Derive and expression for the velocity V = V(g, e, x) of the glider at the bottom of the incline plane.
  - g = acceleration of gravity
  - $\theta$  = incline angle
  - x = distance traveled by glider

#### <u>Method 2</u>

1. Derive an expression for V = V(x,t) of the glider at the bottom of the incline plane by applying the kinematic equations of motion.

x = distance traveled by glider t = time for glider to travel distance X

## <u>Method 3</u>

1. Use V = d/t to find the velocity of the glider at the bottom of the incline plane.

d = diameter of flag on glider

 $\Delta t$  = time for flag to go through photogate at bottom of incline

#### **PROCEDURE**

<u>*Method 1*</u> [V = V(g,  $\theta$ , x)]

- 1. Set the distance between photogates approximately  $x \approx 1m$
- 2. Measure the angle  $\theta$  as accurately as possible. (DO NOT USE A PROTRACTOR) The angle should be near 15°.
- 3. Calculate V. Call this Vtheo, the expected value of the velocity at bottom of incline plane.

## <u>*Method 2*</u> [V = V(x,t)]

- 1. Attach the small flag from the accessory box onto the glider.
- 2. Set the distance between photogates approximately  $x \approx 1$ m.
- 3. Set the photogates on PULSE MODE.
- 4. Release glider from rest at photogate 1.
- 5. Record the time 't' between the photogates.
- 6. Repeat (3) and (4) for a total of 5 runs.
- 7. Calculate V<sub>exp</sub> for each run and calculate average velocity.
- 8. Compare the average of Vexp to the expected value Vtheo.

## <u>*Method 3*</u> $[V = d/\Delta t]$

- 1. Measure the diameter of the flag with the Vernier Calipers.
- 2. Attach the small flag onto the glider.
- 3. Set the distance between photogates approximately  $x \approx 1$ m.
- 4. Set the photogates on GATE MODE and MEMORY ON.
- 5. Release glider from rest at photogate 1.
- 6. Record the time  $\Delta t$  through  $2^{nd}$  photogate.
- 7. Repeat (4) (5) for a total of 5 runs.
- 8. Calculate Vexp for each run and calculate average velocity.
- 9. Compare the average of Vexp to the expected value Vtheo.

As part of your calculations calculate the uncertainty in  $V_{theo}$ . Also, in Method 2 and Method 3 take the best measurement for 'V' and calculate its uncertainty. On the conclusion comment how the uncertainties relate to the % error.