***Question Set: Physical Education and Athletics Division***

**Physical Education:**

1. How does your department plan to address the high-level of community demand for PE Activity courses in light of the new “repeatability” limitations?
2. What is the current success of offering “Wellness Center” enrollment via Community Education? Is there a possibility of expanding Community Education offerings to other areas with strong community demand: early AM Fit Camp, Swim/Spin, Multi-Sport, etc?

**Massage Therapy:** What effort has your program made to partner with the Student Success Center to refer and support students in need of Basic Skills remediation?

**Athletics (general):**

1. How engaged is the Athletic Department with the programs and services offered via the Student Success Center? Are student/athletes in need of Basic Skills remediation referred for support or is tutoring offered by specially-designated tutors?
2. Several APRUs mentioned the request to establish an Academic Resource Center for student/athletes. How would this center and affiliates position(s) be funded? Do you have access to any categorical or self-sustaining (Fund 15) resources to cover associated costs?
3. What strategies does De Anza Athletics use to recruit student/athletes, particularly for programs without a designated, full-time faculty member/coach?
4. What strategies do De Anza’s Athletics Director, coaches, and assistant coaches have to raise funds to cover the costs associated with travel to competitions, uniforms, etc.?
5. How does De Anza Athletics promote its newly renovated facilities (pool, track, football field) for rental as a means to generate revenue and offset ancillary costs?
6. How do you monitor student/athletes’ progress toward certificates, degrees, and transfer? Would it be possible to include details about relevant student/athlete awards and transfers in next year’s APRU?

**Basketball**: Why did this program not submit an APRU?

**Cross-Country:** Why is the secondary mission the same as the primary?