



## SLO Assessment Cycle for CAOS 116I

Web Development Graphics Software I (Illustrator) SLO Modified: [12/05/2010]

### Mark Sherby's Team Members:

1. [Mark Sherby](#) (x5471) CAOS
2. [Linda West](#) (x8390) CAOS
3. [Ernest Johnson](#) (x5734) CAOS

### Additional Team members not on list/notes about team:

Glover Smith

### Additional Notes:

### Outcomes:

#### Outcome 1: Statement Modified: [12/05/2010]

Create a computer graphic project using the Adobe Illustrator tool set.

### Assessment Cycle Records:

#### Outcome 1: Assessment Planning Modified: [12/05/2010]

#### Assessment Strategy Used:

Quarter: Spring 2010

Assessors: Glover Smith

Assessment Tools: Exams

Sections being assessed: 63z

#### Outcome 1: Reflect & Enhance Modified: [12/05/2010]

#### Number of people involved in Phase III: 1

#### Changes:

N/A- This is the first assessment

#### Methods:

Number of people involved in Reflections and Enhancements: 20

Students had to create a creative project using Adobe Illustrator CS4 tool set. This SLO #1 project should measure a students ability to understand and effectively use:

Masking  
Compound path  
Live trace  
Text rap  
Pathfinder  
Pen tool  
Layers

#### Summary:

Out of twenty students, seventeen students turned in the final project and showed a complete understanding of the Adobe Illustrator tool set, two students dropped the class and one student did not turn in a final a final project. 85% of students, met the expectation.

#### Enhancement (Part I):

Winter quarter 2011 class will use Illustrator CS5. I will add and upgrade new tool set.

#### Enhancement (Part II):

[ Number of Outcomes for CAOS 116I: 1 ]