



Cogswell Polytechnical College Transfer Admission Agreement (TAA) Fall 2010/Spring 2011/Summer 2011

Deadlines: January 31 for the following fall; June 30 for the following spring/summer

The TAG may be written if you:

- Do not have an existing TAA/TAG on file and do not plan to sign a TAA/TAG with another university.
- Have completed at least 12 CSU transferable quarter units with a minimum 2.5 GPA. (Only courses with “C” grades or higher may apply to the minimum 12 units, but all CSU transferable coursework will be calculated towards the GPA)
- Are currently enrolled at De Anza College.
- Do not have any foreign/international coursework.
- Are not a former Cogswell student who left the College in poor academic standing.
- Are not working towards high school graduation.

The TAA is available for all majors.

To guarantee your admission to Cogswell you must:

- 1) Complete at least 45 quarter CSU transferable units with a 2.5 GPA by the end of spring before fall and by the end of fall for spring/summer. (Only courses with “C” grades or higher may apply to the minimum 45 units, but all CSU transferable coursework will be calculated towards the GPA)
 - a) 45 units must include a “C” or better in EWRT 1A and MATH 49A (or students must provide De Anza assessment results showing eligibility for MATH 49B or higher) At least 12 units must be taken at De Anza or Foothill.
 - b) Major preparation courses taken prior to transfer must be completed with a 3.0 GPA.
- 2) Maintain good academic standing (2.0 GPA or higher) during your last full term of attendance before transfer.
- 3) Have your portfolio approved by Cogswell. (for Digital Arts & Animation and Digital Audio Technology Programs only)*
- 4) Submit your Cogswell application while the College is still accepting applications for the specified term.
(Your application fee and essay will be waived with an approved TAA contract)

Portfolio Review*

Your TAA will first be reviewed for general eligibility. If eligible, you will receive a preliminary TAA along with directions on scheduling the portfolio review session. Please direct all portfolio questions to: **Brandace King** (bking@cogswell.edu)

Portfolio Specification

Digital Art and Animation Portfolio Requirement:

Your portfolio must contain at least seven (7) original drawings, illustrations, or paintings. In addition, you may include the following:

1. Photos of sculpture or other three dimensional works,
2. Prints, movies, or Jpegs of computer-generated images. Animations, and videogame levels, etc.

Digital Audio Technology Portfolio Requirement:

One or more of the following may be submitted:

1. Original MIDI sequences in data CD format
2. CD, DVD or videotape of instrumental or vocal performance
3. A CD or DVD-A of original studio engineering work
4. Evidence of high school band, orchestra or chorus experience
5. Written summary of private music lessons (instrument, years, and teacher).

Evaluation Criteria: (maximum 4 points each - 8 points minimum needed for admission)

- Originality /Creativity (innovation, use of materials, experimentation)
- Craftsmanship (neatness, handling of media)
- Elements of Art or Principles of Design (line, texture, shape, form, space, value, color)
- Presentation (organization, clarity of visual communication)

Legal Name (must match name on transcript): _____ **Student I.D.** _____

Major _____

You **MUST** bring copies of the following documents to your appointment:

- _____ Copies of transcripts (unofficial OK but must be unmarked) from other colleges/universities attended (except De Anza and Foothill)
- _____ Copies of test scores from AP exams, if taken in high school.

I have read and understand the requirements, instructions, and deadlines for the TAG. My signature verifies that the information I have provided above is complete and accurate. I understand that false and/or incomplete information disqualifies me for a TAG.

Student Signature _____ Date

E-mail address (**print clearly**): _____ Phone: _____

General Education

Cogswell will accept full CSUGE or IGETC certification or apply partial certification to clear GE Areas, with the following exceptions:

- **CSUGE Area C (EWRT 1B)/IGETC Area 1B** – replace with EWRT 30 or F/TV 60A or F/TV 70G
- **IGETC Area 4** – should include at least one POLI course
- **Audio Production/Sound Works/Audio Engineering** majors – must take MUSI 1A for Arts

CSUGE/IGETC approved coursework may also be used individually to clear specific Cogswell general education Area requirements – with the exception noted above.

Majors Preparation

Digital Arts and Animation		Digital Arts and Animation Concentrations	
To: Cogswell DAA 100 DAA 105 DAA 106 DAA 108 DAA 109 or DAA 264 DAA 110 DAA 115 DAA 207 DAA 212 DAA 230 DAA 240 DAA 310 DAT 110 DMP 230	From: De Anza ARTS 8 ARTS 12 ARTS 117A ⁺ PHTG 58A or 64 ARTS 113A ⁺ or F/TV 67G ARTS 4A ARTS 4C Two ARTS electives ARTS 4D ARTS 37A F/TV 84A F/TV 70H F/TV 63A or 68 F/TV 53	To: Cogswell For 3-D Animation add: DMP 200 DAA 265 DAA 244 For Video Game Art add: DAA 270 or DAA 320 DAA 340 For 3D Modeling add: DAA 120 or DAA 270 DAA 340 For Entertainment Design add: DAA 120 DAA 210 DAA 340	From: De Anza THEA 20A F/TV 83A and 83B F/TV 84B ARTS 15B or ARTS 16A or ARTS 14A or 14B or 14C F/TV 84C ARTS 15B or ARTS 16A or ARTS 14A or 14B or 14C F/TV 84C ARTS 15B or ARTS 16A or ARTS 14A or 14B or 14C ARTS 4C F/TV 84C

Computer Engineering		Software Engineering		Digital Arts Engineering – Game Design	
To: Cogswell ELE 270 MATH 143 MATH 144 MATH 245 PENG 310 SCI 145 SCI 245 SWE 110 SWE 212 SWE 220 SWE 310 SWE 315 CPE (elective) CPE (elective)	From: De Anza ENGR 37 MATH 1A MATH 1B MATH 1C, 1D MATH 11, 22 PHYS 4A PHYS 4B, 4C CIS 15AG, 15BG CIS 35A, 35B CIS 18A, 18B CIS 15C CIS 29 MATH 10 PHYS 4D	To: Cogswell MATH 143 MATH 144 MATH 245 PENG 310 PENG 320 SCI 145 SCI 245 SWE 110 SWE 212 SWE 220 SWE 310 SWE 315 SWE 360 SWE 000 (elective) SWE 000 (elective)	From: De Anza MATH 1A MATH 1B MATH 1C, 1D MATH 11, 22 MATH 2A, 2B PHYS 4A PHYS 4B, 4C CIS 15AG, 15BG CIS 35A, 35B CIS 18A, 18B CIS 15C CIS 29 CIS 64A MATH 10 (or any software or scripting class) PHYS 4D	To: Cogswell DAA 100 DAA 105 DAA 106 DAA 110 DAA 230 DAA 450 MATH 143 PENG 310 SCI 145 SWE 110 SWE 310 SWE 315 SWE 212	From: De Anza ARTS 8 ARTS 12 ARTS 117A ⁺ ARTS 4A ARTS 37A F/TV 84A MATH 1A MATH 11, 22 PHYS 4A CIS 15AG, 15BG CIS 15C CIS 29 CIS 35A, 35B
Digital Arts Engineering – Technical Arts		Audio Production		Sound Work	
To: Cogswell DAA 100 DAA 105 DAA 110 DAA 230 DAA 240 DAA 450 DAA 267 MATH 143 PENG 310 SCI 145 SWE 110 SWE 212 SWE 315	From: De Anza ARTS 8 ARTS 12 ARTS 4A ARTS 37A F/TV 84A ARTS 4A F/TV 84B MATH 1A MATH 11, 22 PHYS 4A CIS 15AG, 15BG CIS 35A, 35B CIS 29	To: Cogswell DAT 100 + 105 DAT 101 + 106 DAT 200 DAT 201 DAT 205 DAT 206 DAT 115 DAT 210	From: De Anza MUSI 3A, 3B, 3C MUSI 12A,12B,12C MUSI 4A MUSI 18 MUSI 4B MUSI 4C or 18 MUSI 51 MUSI 8	To: Cogswell DAT 100 + 105 DAT 101 + 106 DAT 200 DAT 201 DAT 205 DAT 206 DAT 115 DAT 210	From: De Anza MUSI 3A, 3B, 3C MUSI 12A,12B,12C MUSI 4A MUSI 18 MUSI 4B MUSI 4C or 18 MUSI 51 MUSI 8
		Audio Engineering			
		To: Cogswell DAT 115 DAT 210	From: De Anza MUSI 51 MUSI 8		

* Non-transferable course at De Anza, but Cogswell will accept for transfer